Rotest Documentation

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CHAPTER 1

Basic

1.1 Rotest

Watch the demo

Rotest is a resource oriented testing framework, for writing system or integration tests.

Rotest is based on Python's *unittest* module and on the Django framework. It enables defining simple abstracted components in the system, called resources. The resources may be DUT (devices under test) or they may help the test process. The tests look very much like tests written using the builtin module *unittest*.

1.1.1 Why Use Rotest?

- Allowing teams to share resources without interfering with one another.
- Easily abstracting automated components in the system.
- Lots of useful features: multiprocess, filtering tests, variety of output handlers (and the ability to create custom ones), and much more.

1.1.2 Examples

For a complete step-by-step explanation about the framework, you can read our documentation at Read The Docs. If you just want to see how it looks, read further.

For our example, let's look at an example for a Calculator resource:

```
import os
import rpyc
from django.db import models
from rotest.management.models import resource_data
from rotest.management import base_resource
class CalculatorData(resource_data.ResourceData):
   class Meta:
       app_label = "resources"
    ip_address = models.IPAddressField()
class Calculator(base_resource.BaseResource):
   DATA_CLASS = CalculatorData
   PORT = 1357
   EXECUTABLE_PATH = os.path.join(os.path.expanduser("~"),
                                   "calc.py")
   def connect(self):
        self._rpyc = rpyc.classic.connect(self.data.ip_address,
                                          self.PORT)
   def calculate(self, expression):
        result = self._rpyc.modules.subprocess.check_output(
            ["python", self.EXECUTABLE_PATH, expression])
        return int(result.strip())
   def finalize(self):
        if self._rpyc is not None:
            self._rpyc.close()
            self._rpyc = None
```

The CalculatorData class is a standard Django model that exposes IP address of the calculator machine through the data attribute. Also, we're using *rpyc* for automating the access to those machines. Except from that, it's easy to notice how the *connect* method is making the connection to the machine, and how the *finalize* method is cleaning afterwards.

Now, an example for a test:

```
from rotest import main
from rotest.core import TestCase

class SimpleCalculationTest(TestCase):
    calculator = Calculator()

    def test_simple_calculation(self):
        self.assertEqual(self.calculator.calculate("1+2"), 3)

if __name__ == "__main__":
    main()
```

The test may include the setUp and tearDown methods of unittest as well, and it differs only in the request for

resources.

Following, those are the options exposed when running the test:

```
$ rotest -h
Run tests in a module or directory.
   rotest [<path>...] [options]
Options:
   -h, --help
           Show help message and exit.
    --version
           Print version information and exit.
    -c <path>, --config <path>
           Test configuration file path.
   -s, --save-state
           Enable saving state of resources.
   -d <delta-iterations>, --delta <delta-iterations>
           Enable run of failed tests only - enter the number of times the
           failed tests should be run.
    -p -p cesses>, --processes cesses>
           Use multiprocess test runner - specify number of worker
           processes to be created.
   -o <outputs>, --outputs <outputs>
           Output handlers separated by comma.
    -f <query>, --filter <query>
           Run only tests that match the filter expression,
           e.g. 'Tag1* and not Tag13'.
   -n <name>, --name <name>
           Assign a name for current launch.
   -1, --list
           Print the tests hierarchy and quit.
    -F, --failfast
           Stop the run on first failure.
   -D, --debug
           Enter ipdb debug mode upon any test exception.
   -S, --skip-init
            Skip initialization and validation of resources.
    -r <query>, --resources <query>
            Specify resources to request by attributes,
            e.g. '-r res1.group=QA, res2.comment=CI'.
```

1.2 Getting Started

Using Rotest is very easy! We'll guide you with a plain and simple tutorial, or you can delve into each step separately.

1.2.1 Installation

Installing Rotest is very easy. The recommended way is using pip:

```
$ pip install rotest
```

If you prefer to get the latest features, you can install Rotest from source:

```
$ git clone https://github.com/gregoil/rotest
$ cd rotest
$ python setup.py install
```

1.2.2 Basic Usage

In this tutorial you'll learn:

- · What are the building blocks of Rotest.
- How to create a Rotest project.
- · How to run tests.

The Building Blocks of Rotest

Rotest is separated into several component types, each performs its specific tasks. Here is a brief explanation of the components:

• rotest.core.TestCase: The most basic runnable unit. Just like unittest.TestCase, it defines the actions and assertions that should be performed to do the test. For example:

```
from rotest.core import TestCase

class MyCase(TestCase):
    def test_something(self):
        result = some_function()
        self.assertEqual(result, some_value)
```

- rotest.core.TestSuite: Again, a known concept from the unittest module. It aggregates tests, to make a semantic separation between them. This way, you can hold a bunch of tests and run them as a set. A rotest.core.TestSuite can hold each of the following:
 - rotest.core.TestCase classes.
 - rotest.core.TestSuite classes.
 - The more complex concept of rotest.core.TestFlow classes.

Creating a Rotest Project

Rotest has a built in a client-server infrastructure, for a good reason. There must be someone who can distribute resources between tests, that are being run by several developers or testers. Thus, there must be a server that have a database of all the instances. Rotest uses the infrastructure of Django, to define this database, and to make use of the Django's admin frontend to enable changing it.

The fastest way to create a Rotest project is to use the cookiecutter:

```
$ pip install cookiecutter
$ cookiecutter https://github.com/gregoil/cookiecutter-rotest
```

For further reading on cookiecutters, see https://cookiecutter.readthedocs.io/

Alternatively, you can create the project manually:

First, create a Django project, using

```
$ django-admin startproject rotest_demo
$ cd rotest_demo
```

You'll end up with the following tree:

```
manage.py
    rotest_demo
    ___init__.py
    ___ settings.py
    ___ urls.py
    wsgi.py
```

Don't forget to set the PYTHONPATH and Django settings to point to your new project: (use setx instead of export on Windows machines)

```
$ export DJANGO_SETTINGS_MODULE=rotest_demo.settings
$ export PYTHONPATH=<path to project dir>
```

Now add an end-point for rotest urls in the urls.py file:

```
from django.contrib import admin
from django.conf.urls import include, url

admin.autodiscover()
urlpatterns = [
    url(r'^rotest/api/', include("rotest.api.urls")),
    url(r'^admin/', include(admin.site.urls)),
]
```

Note: Pay attention to the base url given - *rotest/api/* is the default end-point, if it is different make sure to update it in the rotest.yml file.

Inside it, create a file in the root directory of the project called rotest.yml, that includes all configuration of Rotest:

```
rotest:
   host: localhost
```

Pay attention to the following:

- The rotest keyword defines its section as the place for Rotest's configuration.
- The *host* key is how the client should contact the server. It's an IP address, or a DNS of the server. For now, both the client and server are running on the same machine., but it doesn't have to be that way.

Note that in the next section (*Adding Resources*) you'll change the *settings.py* file to enable using Rotest infrastructure over Django.

Adding Tests

Let's create a test that doesn't require any resource. Create a file named test_math.py with the following content:

```
from rotest.core import TestCase

class AddTest(TestCase):
    def test_add(self):
        self.assertEqual(1 + 1, 2)
```

That's a very simple test, that asserts integers addition operation in Python. To run it, just do the following:

```
$ python test_math.py
   21:46:20 : Test run has started
Tests Run Started
   21:46:20 : Test AnonymousSuite None has started running
Test AnonymousSuite Started
   21:46:20 : Running AnonymousSuite_None test-suite
   21:46:20 : Test AddTest.test_add_None has started running
Test AddTest.test_add Started
    21:46:20 : Finished setUp - Skipping test is now available
    21:46:20 : Starting tearDown - Skipping test is unavailable
    21:46:20 : Test AddTest.test_add_None ended successfully
Success: test_add (__main__.AddTest)
    21:46:20 : Test AddTest.test_add_None has stopped running
Test AddTest.test_add Finished
   21:46:20 : Test AnonymousSuite_None has stopped running
Test AnonymousSuite Finished
   21:46:20 : Test run has finished
Tests Run Finished
Ran 1 test in 0.012s
OK
 21:46:20 : Finalizing 'AnonymousSuite' test runner
 21:46:20 : Finalizing test 'AnonymousSuite'
```

Alternatively, you can skip importing and using rotest.main(), and use the built-in tests discoverer:

```
$ rotest test_math.py
or
$ rotest <dir to search tests in>
```

1.2.3 Adding Resources

The true power of Rotest is in its client-server infrastructure, which enables writing resource-oriented tests, running a dedicated server to hold all resources, and enabling clients run tests.

In this tutorial, you'll learn:

- How to create a resource class.
- How to run the server, that acts as a resource manager.

Creating a Resource Class

If you used rotest-cookiecutter to create the project earlier, you should already have a Django applications to put the resources in. Otherwise create one manually in the root of your project:

```
$ django-admin startapp resources_app
```

You'll see a new directory named resources_app, in the following structure:

```
- manage.py
resources_app
   — admin.py
    - __init__.py
    - migrations
     ___init__.py
    - models.py
    - tests.py
   — views.py
- rotest_demo
   — ___init___.py
    - __init__.pyc
   settings.py
    - settings.pyc
    - urls.py
   — wsgi.py
- rotest.yml
test_math.py
```

Don't forget to add the new application as well as rotest to the INSTALLED_APPS configuration in the rotest_demo/settings.py file:

```
DEBUG = True
INSTALLED_APPS += [
    # Rotest related applications
    'rotest.core',
    'rotest.management',
    'channels',
    # Administrator related applications
    'django.contrib.auth',
    'django.contrib.contenttypes',
    'django.contrib.sessions',
    'django.contrib.sites',
    'django.contrib.messages',
    'django.contrib.staticfiles',
    'django.contrib.admin',
    # My applications
    'resources_app']
# You can override other definitions (DATABASES, MIDDLEWARE_CLASSES, etc.)
# or just import them from rotest to use the default.
from rotest.common.django_utils.settings import (DATABASES,
                                                  MIDDLEWARE_CLASSES,
                                                  CHANNEL_LAYERS,
                                                  ASGI_APPLICATION,
```

```
TEMPLATES,
STATIC_URL)
```

We're going to write a simple resource of a calculator. Edit the resources_app/models.py file to have the following content:

```
from django.db import models
from rotest.management.models.resource_data import ResourceData

class CalculatorData(ResourceData):
    OWNABLE = True
    class Meta:
        app_label = "resources_app"

ip_address = models.IPAddressField()
```

The CalculatorData class is the database definition of the Calculator resource. It defines any characteristics it has, as oppose to behaviour it may have. The 'OWNABLE' field (defaults to True) defines whether users who request resource of this class would also 'own' it, making it unavailable to others. It's also recommended adding it to the Django admin panel. Edit the content of the resources_app/admin.py file:

```
from rotest.management.admin import register_resource_to_admin
from . import models
register_resource_to_admin(models.CalculatorData, attr_list=['ip_address'])
```

Let's continue to write the Calculator resource, which exposes a simple calculation action. Edit the file resources app/resources.py:

```
import rpyc
from rotest.management.base_resource import BaseResource
from .models import CalculatorData
class Calculator(BaseResource):
   DATA_CLASS = CalculatorData
   PORT = 1357
    def connect(self):
        super(Calculator, self).connect()
        self._rpyc = rpyc.classic.connect(self.data.ip_address, self.PORT)
   def finalize(self):
        super(Calculator, self).finalize()
        if self._rpyc is not None:
            self._rpyc.close()
            self._rpyc = None
    def calculate(self, expression):
        return self._rpyc.eval(expression)
```

Note the following:

- Rotest expects a resources.py or resources/__init__.py file to be present in your resources application, in which all your *BaseResource* classes would be written or imported, much like how *Django* expects a models.py in for the models.
- This example uses the RPyC module, which can be installed using:

```
$ pip install rpyc
```

- The Calculator class inherits from rotest.management.base_resource.BaseResource.
- The previously declared class CalculatorData is referenced in this class.
- Two methods are used to set up and tear down the connection to the resource: rotest.management.base_resource.BaseResource.connect() and rotest.management.base_resource.BaseResource.finalize().

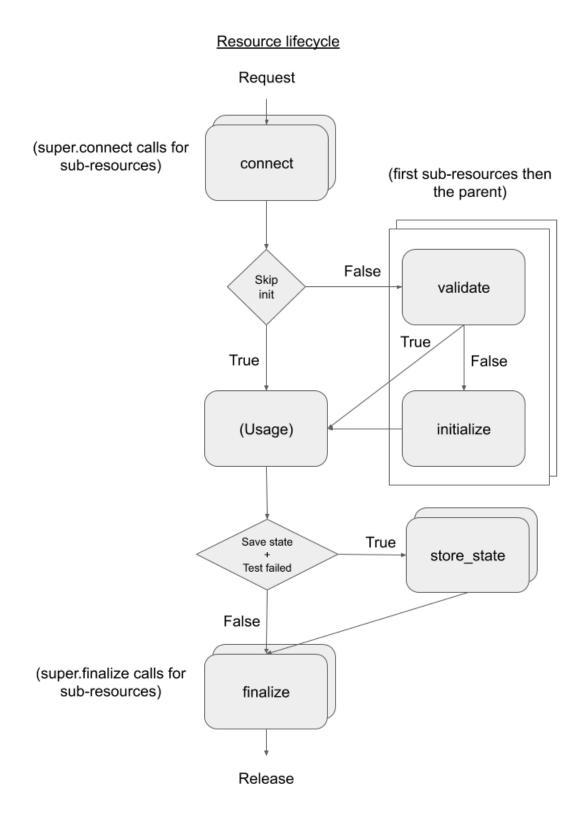
The methods of BaseResource that can be overridden:

- **connect()** Always called at the start of the resource's setup process, override this method to start the command interface to your resource, e.g. setting up a SSH connection, creating a Selenium client, etc.
- validate() Called after connect if the skip_init flag was off (which is the default). This method should return *False* if further initialization is needed to set up the resource, or *True* if it is ready to work as it is. The default validate method always returns *False*, prompting the resource's initialization process after connect (see next method).
- initialize() Called after connect if the skip_init flag was off (which is the default) and validate returned *False* (which is also the default). Override this method to further prepare the resource for work, e.g. installing versions and files, starting up processes, etc.
- **finalize()** Called when the resource is released, override this method to to clean temporary files, shut down processes, destroy the remote connection, etc.
- **store_state(state_dir_path)** Called after the teardown of a test, but only if <code>save_state</code> flag was on (which is *False* by default) and the test ended in an error or a failure. The directory path which is passed to this method is a dedicated folder inside the test's working directory. Override this method to create a snapshot of the resource's state for debugging purposes, e.g. copying logs, etc.

Running the Resource Management Server

First, let's initialize the database with the following Django commands:

```
$ python manage.py makemigrations
Migrations for 'resources_app':
 0001_initial.py:
    - Create model CalculatorData
$ python manage.py migrate
Operations to perform:
 Apply all migrations: core, management, sessions, admin, auth, contenttypes,
→resources app
Running migrations:
 Applying contenttypes.0001_initial... OK
 Applying auth.0001_initial... OK
 Applying admin.0001_initial... OK
 Applying management.0001_initial... OK
 Applying management.0002_auto_20150224_1427... OK
 Applying management.0003_add_isusable_and_comment... OK
 Applying management.0004_auto_20150702_1312... OK
 Applying management.0005_auto_20150702_1403... OK
```



```
Applying management.0006_delete_projectdata... OK
Applying management.0007_baseresource_group... OK
Applying management.0008_add_owner_reserved_time... OK
Applying management.0009_initializetimeoutresource... OK
Applying management.0010_finalizetimeoutresource... OK
Applying management.0011_refactored_to_resourcedata... OK
Applying management.0012_delete_previous_resources... OK
Applying core.0001_initial... OK
Applying core.0002_auto_20170308_1248... OK
Applying management.0013_auto_20170308_1248... OK
Applying resources_app.0001_initial... OK
Applying sessions.0001_initial... OK
```

The first command creates a migrations file, that orders changing the database schemas or contents. The second command changes the database according to those orders. If the database does not already exist, it creates it.

Let's run the Rotest server, using the **rotest server** command:

```
$ rotest server

Performing system checks...

System check identified no issues (0 silenced).

May 23, 2018 - 20:05:28

Django version 1.7.11, using settings 'rotest_demo.settings'

Starting development server at http://0.0.0.0:8000/

Quit the server with CONTROL-C.
```

Adding a Resource on Django Admin Panel

To sum this up, let's add a Calculator resource. Run the *createsuperuser* command to get access to the admin panel:

```
$ python manage.py createsuperuser
Username (leave blank to use 'user'): <choose a user in here>
Email address: <choose your email address>
Password: <type in your password>
Password (again): <type password again>
Superuser created successfully.
```

Now, Just enter the Django admin panel (via http://127.0.0.1:8000/admin), access it using the above credentials, and add a resource with the name calc and a local IP address like 127.0.0.1:

1.2.4 Rotest Usage

Rotest Shell

The rotest shell is an extension of an IPython environment meant to work with resources and tests.

It creates a resources client, starts a log-to-screen pipe, automatically imports resources, and provides basic functions to run tests.

Using the shell:

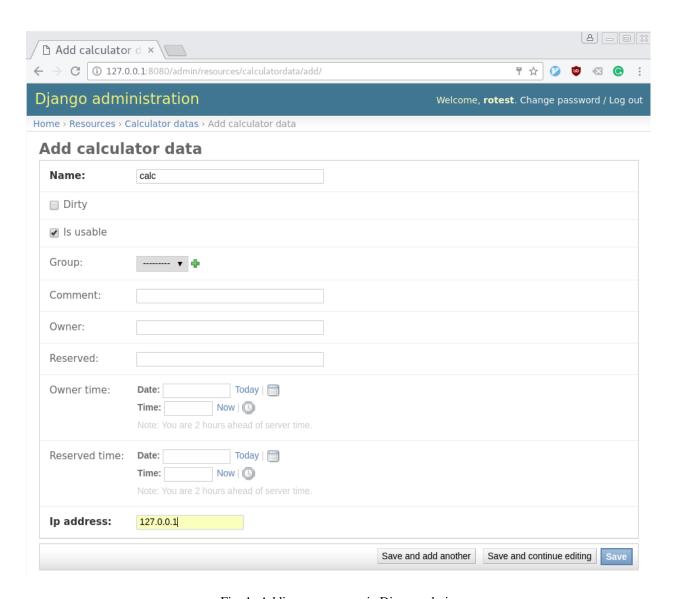


Fig. 1: Adding a resource via Django admin

```
$ rotest shell
Creating client
Done! You can now lock resources and run tests, e.g.
   resource1 = ResourceClass.lock(skip_init=True, name='resource_name')
   resource2 = ResourceClass.lock(name='resource_name', config='config.json')
   shared_data['resource'] = resource1
   run_test(ResourceBlock, parameter=5)
   run_test (ResourceBlock.params(parameter=6), resource=resource2)
   run_test(SomeTestCase, debug=True)
Python 2.7.15 (default, Jun 27 2018, 13:05:28)
Type "copyright", "credits" or "license" for more information.
IPython 5.5.0 -- An enhanced Interactive Python.
        -> Introduction and overview of IPython's features.
%quickref -> Quick reference.
help -> Python's own help system.
object? -> Details about 'object', use 'object??' for extra details.
Importing resources:
Calculator
In [1]: calc = Calculator.lock()
06:08:34 : Requesting resources from resource manager
06:08:34 : Locked resources [Calculator(CalculatorData('calc'))]
06:08:34 : Setting up the locked resources
06:08:34 : Resource 'shell_resource' work dir was created under '~/.rotest'
06:08:34 : Connecting resource 'calc'
06:08:34 : Initializing resource 'calc'
06:08:34 : Resource 'calc' validation failed
06:08:34 : Initializing resource 'calc'
06:08:34 : Resource 'calc' was initialized
In [2]: print calc.calculate("1 + 1")
```

All *BaseResources* have a *lock* method that can be used in the shell and in scripts, which requests and initializes resources, returning a resource that's ready for work.

You can add more startup commands to the rotest shell via the entry-point *shell_startup_commands*. For more information, see *Configurations*.

Writing a Resource-Based Test

In this section, we are going to add our resource to our existing test. The first thing we need to do, is setting up our resource named calc. We need to run the RPyC server of the calculator, using the following command:

```
$ rpyc_classic.py --port 1357
INFO:SLAVE/1357:server started on [0.0.0.0]:1357
```

This way, we have a way to communicate to our resource, which is running on our local computer (or may run on other computer, assuming you've set the corresponding IP address in the Django admin).

Now, let's change the previously written module test_math.py with the following content:

```
from rotest.core import TestCase
```

```
from resources_app.resources import Calculator

class AddTest(TestCase):
    calc = Calculator.request()

def test_add(self):
    result = self.calc.calculate("1 + 1")
    self.assertEqual(result, 2)
```

We can request resources in the test's scope in two different ways.

• As shown in the example, write a request of the format:

```
<request_name> = <resource_class>.request (<request_filters or service_parameters>)
```

The optional request filters (in case of a resource that has data) are of the same syntax as the options passed to Django models <Model>.objects.filter() method, and can help you make the resource request of the test more specific, e.g.

```
calc = Calculator.request(name='calc')
```

If the resource doesn't point to DATA_CLASS (is None) then the resource is a service, and request_filters become initialization parameters.

• [Deprecated] Overriding the resources field and using rotest.core.request instances:

```
resources = [<request1>, <request2>, ...]
```

where each request is of the format

request(<request_name>, <resource_class>, <request_filters or service_parameters>)

where the parameters mean the same as in the previous requesting method.

• Dynamic requests (during the test-run)

In the test method, you can call self.request_resources([<request1>, <request2>, ...])

The requests are instances of rotest.core.request, as in the previous method.

Warning: The method for declaring test resource and sub-resources has changed since version 6.0.0.

The previous method didn't use the *request* classmethod, and instead used the constructor, e.g. calc = Calculator().

That form is no longer supported!

Now, let's run the test:

```
$ rotest test_math.py
AnonymousSuite
AddTest.test_add ... OK

Ran 1 test in 0.160s

OK
```

Test event methods

Test result events you can use in Rotest:

- self.fail(<message>), self.skip(<message>) as in unittest.
- All failure events using *assert*<*X*>, as in unittest.
- expect<X> methods (a new concept) for cases where you want to fail the test but don't want the action to break
 the test flow.

expect only registers the failures (if there are any) but stays in the same scope, allowing for more testing actions in the same single test. E.g.

```
from rotest.core import TestCase

from resources_app.resources import Calculator

class AddTest(TestCase):
    calc = Calculator()

    def test_add(self):
        self.expectEqual(self.calc.calculate("1 + 1"), 2)
        self.expectEqual(self.calc.calculate("1 + 2"), 2)
        self.expectEqual(self.calc.calculate("1 + 3"), 2)
```

In the above example AddTest will have 2 failures to the same run (3!=2 and 4!=2).

It is recommended to use expect to test different side-effects of the same scenario, like different side effects of the same action, but you can use it any way you please.

There is an expect method equivalent for every assert method, e.g. expectEqual and expectIsNone.

• Success events (a new concept) - When you want to register information about the test, like numeric results of actions or time measurement of actions.

The success information will be registered into the test's metadata, like any other failure, error, or skip message, and will be visible in the DB, excel, etc.

```
msg="Expected value 3, got %r" % value,
success_msg="Value is %r, as expected" % value)
```

1.3 Command Line Options

Let's go over the some of Rotest features, by examining the command line options.

1.3.1 Server Options

You can run the server using command **rotest server**. The command by default runs Django's server with the port supplied in the rotest.yml file, defaults to 8000.

1.3.2 Client Options

Running tests

Running tests can be done in the following ways:

• Using the *rotest* command:

```
$ rotest [PATHS]... [OPTIONS]
```

The command can get every path - either files or directories. Every directory will be recursively visited for finding more files. If no path was given, the current working directory will be selected by default.

• Calling the rotest.main() function:

```
from rotest import main
from rotest.core import TestCase

class Case(TestCase):
    def test(self):
        pass

if __name__ == "__main__":
    main()
```

Then, this same file can be ran:

```
$ python test_file.py [OPTIONS]
```

Getting Help

-h, --help

Show a help message and exit.

If you're not sure what you can do, the help options -h and --help are here to help:

```
$ rotest -h
Run tests in a module or directory.
Usage:
   rotest [<path>...] [options]
Options:
   -h, --help
           Show help message and exit.
    --version
           Print version information and exit.
    -c <path>, --config <path>
           Test configuration file path.
    -s, --save-state
           Enable saving state of resources.
    -d <delta-iterations>, --delta <delta-iterations>
           Enable run of failed tests only - enter the number of times the
           failed tests should be run.
    -p -p cesses>, --processes cesses>
           Use multiprocess test runner - specify number of worker
           processes to be created.
    -o <outputs>, --outputs <outputs>
           Output handlers separated by comma.
   -f <query>, --filter <query>
           Run only tests that match the filter expression,
           e.g. 'Tag1* and not Tag13'.
    -n <name>, --name <name>
           Assign a name for current launch.
    -1, --list
           Print the tests hierarchy and quit.
   -F, --failfast
           Stop the run on first failure.
    -D, --debug
           Enter ipdb debug mode upon any test exception, and enable
           entering debug mode on Ctrl-Pause (Windows) or Ctrl-Quit (Linux).
   -S, --skip-init
           Skip initialization and validation of resources.
    -r <query>, --resources <query>
            Specify resources to request by attributes,
            e.g. '-r res1.group=QA, res2.comment=CI'.
```

Listing, Filtering and Ordering

-1, --list

Print the tests hierarchy and quit.

```
-f <query>, --filter <query>
```

Run only tests that match the filter expression, e.g. "Tag1* and not Tag13".

Next, you can print a list of all the tests that will be run, using -1 or --1 ist options:

```
$ rotest some_test_file.py -1
CalculatorSuite []
| CasesSuite []
| PassingCase.test_passing ['BASIC']
| FailingCase.test_failing ['BASIC']
```

```
ErrorCase.test_error ['BASIC']
    SkippedCase.test_skip ['BASIC']
    SkippedByFilterCase.test_skipped_by_filter ['BASIC']
    ExpectedFailureCase.test_expected_failure ['BASIC']
    UnexpectedSuccessCase.test_unexpected_success ['BASIC']
PassingSuite []
    PassingCase.test_passing ['BASIC']
    SuccessFlow ['FLOW']
       PassingBlock.test_method
       PassingBlock.test_method
   FlowsSuite []
    FailsAtSetupFlow ['FLOW']
    | PassingBlock.test_method
      FailingBlock.test_method
    | ErrorBlock.test method
    FailsAtTearDownFlow ['FLOW']
    | PassingBlock.test_method
TooManyLogLinesBlock.test_method
    FailingBlock.test_method
    ErrorBlock.test_method
    SuccessFlow ['FLOW']
    | PassingBlock.test_method
       PassingBlock.test_method
```

You can see the tests hierarchy, as well as the tags each test has. Speaking about tags, you can apply filters on the tests to be run, or on the shown list of tests using the -f or --filter options:

```
$ rotest some_test_file.py -f FLOW -l
   CalculatorSuite []
       CasesSuite []
           PassingCase.test_passing ['BASIC']
           FailingCase.test_failing ['BASIC']
           ErrorCase.test_error ['BASIC']
           SkippedCase.test_skip ['BASIC']
           SkippedByFilterCase.test_skipped_by_filter ['BASIC']
           ExpectedFailureCase.test_expected_failure ['BASIC']
           UnexpectedSuccessCase.test_unexpected_success ['BASIC']
       PassingSuite []
           PassingCase.test_passing ['BASIC']
           SuccessFlow ['FLOW']
               PassingBlock.test_method
           PassingBlock.test_method
       FlowsSuite []
           FailsAtSetupFlow ['FLOW']
               PassingBlock.test_method
               FailingBlock.test_method
               ErrorBlock.test_method
           FailsAtTearDownFlow ['FLOW']
               PassingBlock.test_method
               TooManyLogLinesBlock.test_method
               FailingBlock.test_method
               ErrorBlock.test_method
           SuccessFlow ['FLOW']
               PassingBlock.test_method
               PassingBlock.test_method
The output will be colored in a similar way as above.
```

You can include boolean literals like not, or and and in your filter, as well as using test names and wildcards (all non-literals are case insensitive):

```
$ rotest some_test_file.py -f "basic and not skipped*" -1
CalculatorSuite []
   CasesSuite []
 | PassingCase.test_passing ['BASIC']
      FailingCase.test_failing ['BASIC']
    | ErrorCase.test_error ['BASIC']
       SkippedCase.test_skip ['BASIC']
       SkippedByFilterCase.test_skipped_by_filter ['BASIC']
       ExpectedFailureCase.test_expected_failure ['BASIC']
       UnexpectedSuccessCase.test_unexpected_success ['BASIC']
   PassingSuite []
    PassingCase.test_passing ['BASIC']
       SuccessFlow ['FLOW']
       | PassingBlock.test_method
      PassingBlock.test_method
   FlowsSuite []
      FailsAtSetupFlow ['FLOW']
     | PassingBlock.test_method
      | FailingBlock.test_method
      | ErrorBlock.test_method
       FailsAtTearDownFlow ['FLOW']
       | PassingBlock.test_method
          TooManyLogLinesBlock.test_method
       FailingBlock.test_method
       ErrorBlock.test_method
       SuccessFlow ['FLOW']
           PassingBlock.test_method
           PassingBlock.test_method
```

-O <tags>, --order <tags>

Order discovered tests according to this list of tags, where tests answering the first tag (which syntax is similar to a filter expression) will get higher priority, tests answering the second tag will have a secondry priority, etc.

Stopping at first failure

-F, --failfast

Stop the run on first failure.

The -F or --failfast options can stop execution after first failure:

```
$ rotest some_test_file.py --failfast
CalculatorSuite
CasesSuite
  PassingCase.test_passing ... OK
  FailingCase.test_failing ... FAIL
  Traceback (most recent call last):
    File "/home/odp/code/rotest/src/rotest/core/case.py", line 310, in test_method_
    wrapper
    test_method(*args, **kwargs)
    File "tests/calculator_tests.py", line 34, in test_failing
        self.assertEqual(1, 2)
AssertionError: 1 != 2
```

Debug Mode

-D, --debug

Enter ipdb debug mode upon any test exception, and enable entering debug mode on Ctrl-Pause (Windows) or Ctrl-Quit (Linux).

The -D or --debug options can enter debug mode when exceptions are raised at the top level of the test code:

```
$ rotest some_test_file.py --debug
AnonymousSuite
 FailingCase.test ...
Traceback (most recent call last):
  File "tests/some_test_file.py", line 11, in test
   self.assertEqual(self.calculator.calculate("1+1"), 3)
  File "/usr/lib64/python2.7/unittest/case.py", line 513, in assertEqual
   assertion_func(first, second, msg=msg)
  File "/usr/lib64/python2.7/unittest/case.py", line 506, in _baseAssertEqual
   raise self.failureException(msg)
AssertionError: 2.0 != 3
> tests/some_test_file.py(12)test()
        def test(self):
    1.0
    11
             self.assertEqual(self.calculator.calculate("1+1"), 3)
---> 12
    13
    14 if __name__ == "__main__":
ipdb> help
Documented commands (type help <topic>):
______
              d
                      help longlist pinfo raise tbreak whatis
a cl debug ignore n alias clear disable j next
                       ignore n pinfo2 restart u
                                                                where
                                       pp
                                               retry
                                                       unalias
args commands down
                       jump p
                                       psource return unt
b condition enable l pdef
break cont exit list pdoc
                                       q
                                               run
                                                       until
                                      quit
                                                       up
                                              S
    continue h ll pfile
                                           step
                                      r
                                                       W
```

Once in the debugging session, you can do any of the following:

• Inspect the situation, by evaluating expressions or using commands that are supported by ipdb. For example:

continuing the flow, jumping into a specific line, etc.

- retry the action, if it's a known flaky action and someone's going to take care of it soon.
- raise the exception, and failing the test.

Furthermore, running tests with --debug also overrides the break\quit signals to enable you enter debug mode whenever you like. Just press *Ctrl*-\ on Linux machines or *Ctrl-Pause* on Windows (f*** you, Mac users) during a test to emulate an exception.

Retrying Tests

```
-d <delta-iterations>, --delta <delta-iterations>
    Rerun test a specified amount of times until it passes.
```

In case you have flaky tests, you can automatically rerun a test until getting a success result. Use options --delta or -d:

```
$ rotest some_test_file.py --delta 2
AnonymousSuite
 FailingCase.test ... FAIL
 Traceback (most recent call last):
   File "rotest/src/rotest/core/case.py", line 310, in test_method_wrapper
     test_method(*args, **kwargs)
   File "some_test_file.py", line 11, in test
     self.assertEqual(self.calculator.calculate("1+1"), 3)
 AssertionError: 2.0 != 3
FAIL: FailingCase.test
Traceback (most recent call last):
 File "rotest/src/rotest/core/case.py", line 310, in test_method_wrapper
   test_method(*args, **kwargs)
 File "some_test_file.py", line 11, in test
   self.assertEqual(self.calculator.calculate("1+1"), 3)
AssertionError: 2.0 != 3
Ran 1 test in 0.122s
FAILED (failures=1)
AnonymousSuite
 FailingCase.test ... OK
Ran 1 test in 0.082s
OK
```

Running Tests in Parallel

To optimize the running time of tests, you can use options -p or --processes to run several work processes that can run tests separately.

Any test have a TIMEOUT attribute (defaults to 60 minutes), and it will be enforced only when spawning at least one worker process:

```
class SomeTest(TestCase):
    # Test will stop if it exceeds execution time of an hour,
    # only when the number of processes spawned is greater or equal to 1
    TIMEOUT = 60 * 60

def test(self):
    pass
```

Warning: When running with multiprocess you can't use IPDBugger (-debug).

Warning: It is **not** recommended using this option when you have a SQLite database, since it doesn't allow parallel access (all the workers request resources in the same time).

Specifying Resources to Use

```
-r <query>, --resources <query>
    Choose resources based on the given query.
```

You can run tests with specific resources, using options --resources or -r.

The request is of the form:

```
$ rotest some_test_file.py --resources <query-for-resource-1>,<query-for-resource-2>,.

→..
```

As an example, let's suppose we have the following test:

```
class SomeTest (TestCase):
    res1 = Resource1()
    res2 = Resource2()

def test(self):
    ...
```

You can request resources by their names:

```
$ rotest some_test_file.py --resources res1=name1, res2=name2
```

Alternatively, you can make more complex queries:

```
$ rotest some_test_file.py --resources res1.group.name=QA,res2.comment=nightly
```

Activating Output Handlers

```
-o <outputs>, --outputs <outputs>
```

To activate an output handler, use options -o or --outputs, with the output handlers separated using commas:

```
$ rotest some_test_file.py --outputs excel,logdebug
```

For more about output handlers, read on Output Handlers.

Adding New Options

You can create new CLI options and behavior using the two entrypoints: cli_client_parsers and cli_client_actions.

For example:

And in your setup.py file inside setup():

```
entry_points={
    "rotest.cli_client_parsers":
        ["baz_parser = utils.baz:add_baz_option"],
    "rotest.cli_client_actions":
        ["baz_func = utils.baz:use_baz_option"]
},
```

• Make sure it's being installed in the environment by calling

```
python setup.py develop
```

1.4 Output Handlers

Output Handlers are a great concept in Rotest. They let you take actions when certain events occurs, as a logic separated from the test's logic.

Rotest has several builtin output handlers, as well as enable making custom output handlers.

1.4.1 Dots

The most compact way to display results - using one character per test:

```
$ python some_test_file.py -o dots
.FEssxu....FsF..FEE...
```

Based on the following legend:

	Success
F	Failure
Е	Error
S	Skip
X	Expected Failure
u	Unexpected Success

1.4.2 Full

If you want to just be aware of every event, use the full output handler:

```
$ python some_test_file.py -o full
Tests Run Started
Test CalculatorSuite Started
Test CasesSuite Started
Test PassingCase.test_passing Started
Success: test_passing (__main__.PassingCase)
Test PassingCase.test_passing Finished
Test FailingCase.test_failing Started
Failure: test_failing (__main__.FailingCase)
Traceback (most recent call last):
 File "rotest/src/rotest/core/case.py", line 310, in test_method_wrapper
    test_method(*args, **kwargs)
 File "tests/calculator_tests.py", line 34, in test_failing
   self.assertEqual(1, 2)
AssertionError: 1 != 2
Test FailingCase.test_failing Finished
Test ErrorCase.test_error Started
Error: test_error (__main__.ErrorCase)
Traceback (most recent call last):
 File "rotest/src/rotest/core/case.py", line 310, in test_method_wrapper
   test_method(*args, **kwargs)
 File "tests/calculator_tests.py", line 44, in test_error
ZeroDivisionError: integer division or modulo by zero
```

1.4.3 Tree

For a tree view, use:

(continues on next page)

```
File "tests/calculator_tests.py", line 34, in test_failing
    self.assertEqual(1, 2)
AssertionError: 1 != 2

ErrorCase.test_error ... ERROR
Traceback (most recent call last):
    File "/home/odp/code/rotest/src/rotest/core/case.py", line 310, in test_method_
    wrapper
        test_method(*args, **kwargs)
    File "tests/calculator_tests.py", line 44, in test_error
        1 / 0
ZeroDivisionError: integer division or modulo by zero
```

1.4.4 Logs

To see the logs while running the tests, use logdebug or loginfo. Additionally, you can use pretty for an easier to read logging system. As expected, logdebug will print every log record with level which is higher or equal to DEBUG (DEBUG, INFO, WARNING, ERROR, CRITICAL), whereas loginfo will print every log record with level which is higher or equal to INFO (INFO, WARNING, ERROR, CRITICAL).

1.4.5 Excel

Sometimes, you want to have a better visualization of the results. Rotest can output the results into a human-readable results.xls file, which can be sent via email for instance. The relevant option is -o excel.

This artifact is saved in the working directory of Rotest. For more about this location, see *Configurations*.

1.4.6 Remote

When adding remote to the list of output handlers, all test events and results are saved in the remote (server's) database, which enables keeping tests run history. Furthermore, tests skip delta filtering (--delta run option) queries the remote database to see which tests already passed.

1.4.7 DB

The db handler behaves the same as remote handler, only uses a local DB (which should be defined in your project's settings.py file)

1.4.8 Artifact

This handler saves the working directory of the tests into a ZIP file, which might be useful for keeping important runs' logs and other files for future debugging or evaluation.

Those artifacts are saved in the artifacts directory of Rotest. It is recommended to make this folder a shared folder between all your users. For more about this location, see *Configurations*.

1.4.9 Signature

This handler saves in the remote DB patterns for errors and failures it encounters. You can also link the signatures to issues in your bug tracking system, e.g. JIRA. In the next encounters the handler will issue a warning with the supplied link via the log. The relevant option is -o signature.

To see the patterns, change them, and add links - go to the admin page of the server under core/signatures.

1.5 Configurations

Rotest behaviour can be configured in the following ways:

- Defining variables in the Django settings module.
- DEPRECATED: A configuration file called rotest.yml in YAML format.
- Environment variables.
- · Command line arguments.

Each way has its own advantages, and should be used in different occasions: configuration file fits where some configuration should be used by any user of the code, environment variables should be specific per user or maybe more session-based, and command line arguments are relevant for a specific run.

Note: In general:

- Command line arguments take precedence over environment variables.
- Environment variables take precedence over the configuration file.
- Configuration file take precedence over the Django settings module.
- Some configuration attributes have default values, in case there's no answer.

1.5.1 General

To use a configuration file, put any of the following path names in the project's root directory: rotest.yml, rotest.yml, rotest.yaml.

The configuration file is of the form:

```
rotest:
   attribute1: value1
   attribute2: value2
```

You can configure environment variables this way in Linux / Mac / any Unix machine:

```
$ export ENVIRONMENT_VARIABLE=value
```

and this way in Windows:

```
$ set ENVIRONMENT_VARIABLE=value
$ setx ENVIRONMENT_VARIABLE value # Set it permanently (reopen the shell)
```

1.5.2 Working Directory

ROTEST WORK DIR

Working directory to save artifacts to.

Rotest uses the computer's storage in order to save several artifacts. You can use the following methods:

- Define ROTEST_WORK_DIR to point to the path.
- Define variable ROTEST_WORK_DIR in the Django settings module.
- Define workdir in the configuration file:

```
rotest:
   workdir: /home/user/workdir
```

• Use the default, which is ~/.rotest or %HOME%\.rotest in Windows.

1.5.3 Host

ROTEST HOST

DNS or IP address to the Rotest's server.

Rotest is built on a client-server architecture. To define the relevant server that the client should contact with, use the following methods:

- Define ROTEST_HOST to point to the server DNS or IP address.
- Define variable *ROTEST_HOST* in the Django settings module.
- Define host in the configuration file:

```
rotest:
   host: rotestserver
```

• Use the default, which is localhost.

1.5.4 Port

ROTEST_SERVER_PORT

Port for the Django server, to be used for communication with clients.

To define the relevant server's port that will be opened, and the port clients will communicate with, use the following methods:

- Define ROTEST SERVER PORT with the desired port.
- Define variable ROTEST_SERVER_PORT in the Django settings module.
- Define port in the configuration file:

```
rotest:
port: 8585
```

• Use the default, which is 8000.

1.5. Configurations 27

1.5.5 Resource Request Timeout

ROTEST RESOURCE REQUEST TIMEOUT

Amount of time to wait before deciding that no resource is available.

Rotest's server distributes resources to multiple clients. Sometimes, a client cannot get some of the resources at the moment, so the server returns an answer that there's no resource available. This amount of time is configurable via the following methods:

- Define ROTEST_RESOURCE_REQUEST_TIMEOUT with the number of seconds to wait before giving up on waiting for resources.
- Define variable ROTEST_RESOURCE_REQUEST_TIMEOUT in the Django settings module.
- Define resource_request_timeout in the configuration file:

```
rotest:
    resource_request_timeout: 60
```

• Use the default, which is 0 (not waiting at all).

1.5.6 Smart client

ROTEST SMART CLIENT

Enable or disable the smart client, which keeps resources from one test to the next.

To define smart client behavior, use the following methods:

- Define ROTEST_SMART_CLIENT with to be 'True' or 'False'.
- Define variable ROTEST_SMART_CLIENT in the Django settings module.
- Define smart_client in the configuration file:

```
rotest:
    smart_client: false
```

• Use the default, which is True.

1.5.7 Artifacts Directory

ARTIFACTS_DIR

Rotest artifact directory.

Rotest enables saving ZIP files containing the tests and resources data, using an output handler named artifact (see *Output Handlers*). Define it in the following ways:

- Define ARTIFACTS_DIR.
- Define variable ARTIFACTS_DIR in the Django settings module.
- Define artifact_dir in the configuration file:

```
rotest:
    artifacts_dir: ~/rotest_artifacts
```

• Use the default, which is ~/.rotest/artifacts.

1.5.8 Shell Startup Commands

rotest shell enables defining startup commands, to save the user the need to write them every time. The commands must be simple one-liners. Define it in the following ways:

- Define variable SHELL_STARTUP_COMMANDS in the Django settings module that points to a list of strings to execute as commands.
- Define shell_startup_commands in the configuration file:

```
rotest:
    shell_startup_commands: ["from tests.blocks import *"]
```

• Use the default, which is [].

1.5.9 Shell Output Handlers

rotest shell enables defining output handlers for components run in it, (see Output Handlers).

- Define variable SHELL_OUTPUT_HANDLERS in the Django settings module that points to a list of output handler names.
- Define shell_output_handlers in the configuration file:

```
rotest:
    shell_output_handlers: ["loginfo"]
```

• Use the default, which is ["logdebug"].

1.5.10 Discoverer Blacklist

Rotest enables discovering tests by running rotest <path to search>, but sometimes some files can / must be skipped when searching for tests. The patterns are in fnmatch syntax.

Define it in the following ways:

- Define variable DISCOVERER_BLACKLIST in the Django settings module.
- Define discoverer_blacklist in the configuration file:

```
rotest:
    discoverer_blacklist: ["*/scripts/*", "*static.py"]
```

• Use the default, which is [".tox", ".git", ".idea", "setup.py"].

1.5. Configurations

CHAPTER 2

Advanced

2.1 Complex Resources

Sometimes we want our resources to contain sub-resources or sub-services (the difference is that sub-resources have *ResourceData* models in the DB and services does not). This can easily be achieved with *Rotest*.

2.1.1 Creating sub-resource model

In case we want to create a sub-resource, to *Calcuator* for example, we first need to point to it in the *CalculatorData* model.

(Skip this part if you want a sub-service, i.e. you don't need to hold data on the sub-resource in the server's DB, like when all its data is derived from the containing resource's data)

```
from django.db import models
from rotest.management.models.resource_data import ResourceData

class SubCalculatorData(ResourceData):
    class Meta:
        app_label = "resources_app"

    process_id = models.IntegerField()

class CalculatorData(ResourceData):
    class Meta:
        app_label = "resources_app"

    ip_address = models.IPAddressField()
    sub_process = models.ForeignKey(SubCalculatorData)
```

In this example we created the *ResourceData* model for the sub-resource (like we'd do to any new resource), and pointed to it in the original *CalculatorData* model, declaring we intend to use a sub-resource here.

Don't forget to add a reference to the model and the new field in admin.py:

Note that we used the link_list to point to the sub-resource and not attr-list, since its a model and not a regular field.

Don't forget to run makemigrations and migrate again after changing the models!

2.1.2 Declaring sub-resources

Let's continue to modify the Calculator resource, where we want to add sub-resources.

For now, let's assume we already wrote the sub-resource under resources_app/sub_process.py.

Now, edit the file resources_app/resources.py:

```
import rpyc
from rotest.management.base_resource import BaseResource
from .models import CalculatorData, SubCalculatorData
class SubProcess (BaseResource):
   DATA_CLASS = SubCalculatorData
   def container_calculate(self, expression):
        return self.parent.calculate(expression)
   def get_ip_address(self):
        return self.parent.data.ip_address
class Calculator(BaseResource):
   DATA_CLASS = CalculatorData
   PORT = 1357
   sub_process = SubProcess.request(data=CalculatorData.sub_process)
   def connect(self):
        super(Calculator, self).connect()
        self._rpyc = rpyc.classic.connect(self.data.ip_address, self.PORT)
   def finalize(self):
        super(Calculator, self).finalize()
        if self._rpyc is not None:
            self._rpyc.close()
            self._rpyc = None
   def calculate(self, expression):
        return self._rpyc.eval(expression)
```

```
def get_sub_process_id(self, expression):
    return self.sub_process.data.process_id
```

Note the following:

• Declaring the sub-resource:

```
sub_process = SubProcess.request(data=CalculatorData.sub_process)
```

The syntax is the same as requesting resources for a test.

We assigned the *SubCalculatorData* model instance (pointed from the containing resource's *CalculatorData*) as the data for out sub-resource.

Alternatively, in case *SubProcess* was a service and not a full-fledged resource, we could have passed parameters to it in a similar way:

• The usage of the sub-resource

```
def get_sub_process_id(self, expression):
    return self.sub_process.process_id
```

Once the sub-resource or service is declared, it can be accessed from any of the containing resource's methods, using the assigned name (in this case, the declaration line name it *sub_process*).

Note that we have access to the containing resource via parent.

This also applies when we write sub-services, which can use the parent's methods, data, and even fields (e.g. self.parent._rpyc).

When writing sub-resources and services, remember:

- Always call *super* when overriding BaseResource's methods (connect, initialize, validate, finalize, store_state), since the basic method propagate the call to sub-resources.
- It is ok to use *self.parent* and *self.<sub-resource-name>*, but mind the context. E.g. *self.parent._rpyc* in the above example is accessible from the sub-resource, but only after the connect() method (since firstly the sub-resource connects, and only afterwards the containing resource connects). The same applies for the other basic methods (first the sub-resources initialize, then the containing).
- Since python 3.7, the declaration order of sub-resources is the order in which the basic methods are called (connect, finalize, etc.). You can use this to break complex procedures into services that would do those actions.

2.1.3 Parallel initialization

Usually, the initialization process of resources takes a long time. In order to speed things up, each resource has a PARALLEL_INITIALIZATION flag.

This flag defaults to *False*, but when it is set to *True* each sub-resource would be validated and initialized in its own thread, before joining back to the containing resource for the parent's custom validate-initialization code.

To activate it, simply write in the class scope of your complex resource:

```
class Calculator(BaseResource):
    DATA_CLASS = CalculatorData

PARALLEL_INITIALIZATION = True

sub_resource1 = SubResource.request()
sub_resource2 = SubResource.request()
sub_resource3 = SubResource.request()
```

Or you can point it to a variable which you can set/unset using an entry point (see *Adding New Options* to learn how to add CLI entry points).

2.1.4 Resource adapter

Sometimes, you'd want the resource class (in tests or sub-resources) to vary. For example, if you have a resource that changes behavior according to the current project or context, but still want the two behaviors to be inter-changable.

This is where the option to create a resource adapter helps you.

Generally, you can derive from the class rotest.management.ResourceRequest and implement yourself the <code>get_type</code> and <code>__init__</code> methods in accordance with your specific needs. In most cases the environmental context you need exists in the run config file, which is the argument to the <code>get_type</code> method.

Example for a resource adapter:

This will give the test a resource named 'res' that would be either an instance of *ResourceA* or of *ResourceB* depending on the value of the field 'project' in the run config json file.

You can also pass kwargs to the adapter the same way you would to BaseResource.request().

Similarly, you can also declare adaptive sub-resources:

```
from rotest.management import ResourceAdapter

class AdaptiveResource(BaseResource):
```

```
DATA_CLASS = CalculatorData
sub_resource = ResourceAdapter(data=CalculatorData.sub_process)
```

2.2 Blocks code architecture

2.2.1 Background

The blocks design paradigm was created to avoid code duplication and enable composing tests faster.

TestBlock is a building block for tests, commonly responsible for a single action or a small set of actions. It inherits from unittest's TestCase, enabling it test-like behavior (self.skipTest, self.assertEqual, self.fail, etc.), and the Rotest infrastructure expands its behavior to also be function-like (to have "inputs" and "outputs").

TestFlow is a test composed of TestBlock instances (or other sub-test flows), passing them their 'inputs' and putting them together, enabling them to share data between each other. A TestFlow can lock resources much like Rotest's TestCase, which it passes to all the blocks under it.

The flow's final result depends on the result of the blocks under it by the following order:

- If some block had an error, the flow ends with an error.
- If some block had a failure, the flow ends with a failure.
- · Otherwise, the flow succeeds.

See also mode in the TestBlock's "Features" segment below for more information about the run mechanism of a TestFlow.

2.2.2 Features

TestFlow

- 1. blocks: static list or tuple of the blocks' classes of the flow. You can parametrize blocks in this section, in order to pass data to them (see *Sharing data* section or explanation in the TestBlock features section).
- 2. Rotest's TestCase features: run delta, filter by tags, running in multiprocess, TIMEOUT, etc. are available also for TestFlow class.

TestBlock

1. inputs: define class fields and assign them to instances of BlockInput to ask for values for the block (values are passed via common, parametrize, previous blocks passing them as outputs, or as requested resources of the block or its containers). You can define a default value to BlockInput to assign if none is supplied (making it an optional input). For example, defining in the block's scope

```
from rotest.core import TestBlock, BlockInput
class DemoBlock(TestBlock):
    field_name = BlockInput()
    other_field = BlockInput(default=1)
...
```

will validate that the block instance will have a value for 'field_name' before running the parent flow (and unless another value is supplied, set for the block's instance: self.other_field=1). The static validation would also make sure that the parameters passed to blocks (via parametrize or common) exist as inputs, to help avoiding syntactic errors and stale code.

2. outputs: define class fields and assign them to instances of BlockOutput to share values from the instance (self) to the parent and siblings. the block automatically shares the declared outputs after teardown. For example, defining in the block's scope

```
from rotest.core import TestBlock, BlockOutput
class DemoBlock(TestBlock):
    field_name = BlockOutput()
    other_field = BlockOutput()
...
```

means declaring that the block would calculate a values for self.field_name and self.other_field and share them (which happens automatically after its teardown), so that components following the block can use those fields. Declaring inputs and outputs of blocks is not mandatory, but it's a good way to make sure that the blocks "click" together properly, and no block will be missing fields at runtime.

Common features (for both flows and blocks)

- 1. resources: you can specify resources for the test flow or block, just like in Rotest's TestCase class. The resources of a flow will automatically propagate to the components under it.
- 2. common: used to set values to blocks or sub-flows, see example in the *Sharing data* section.
- 3. parametrize (also params): used to pass values to blocks or sub-flows, see example in the *Sharing data* section. Note that calling parametrize () or params () doesn't actually instantiate the component, but just create a copy of the class and sends the parameters to its common (overriding previous values).
- 4. mode: this field can be defined statically in the component's class or passed to the instance using 'parametrize' (parametrized fields override class fields of blocks, since they are injected into the instance). Blocks and subflows can run in one of the following modes (which are defined in rotest.core.flow_component)
 - 1. MODE_CRITICAL: upon failure or error, end the flow's run, skipping the following components (except those with mode MODE_FINALLY). Use this mode for blocks or sub-flows that do actions that are mandatory for the continuation of the test.
 - 2. MODE_OPTIONAL: upon error only, end the flow's run, skipping the following components (except those with mode MODE_FINALLY). Use this mode for block or sub-flows that are not critical for the continuation of the test (since a failure in them doesn't stop the flow).
 - 3. MODE_FINALLY: components with this mode aren't skipped even if the flow has already failed and stopped. Upon failure or error, end the flow's run, skipping the following components (except those with mode MODE_FINALLY). Use this mode for example in blocks or sub-flows that do cleanup actions (which we should always attempt), much like things you would normally put in 'tearDown' of tests.
- request_resources: blocks and flows can dynamically request resources, calling request_resources (requests) method (see Rotest tutorial and documentation for more information).

Since those are dynamic requests, don't forget to release those resources when they are not needed by calling

```
release_resources(<list of the dynamically locked resource names>)
```

Resources can be locked locally and globally in regarding to the containing flow, i.e. by locking the resources using the parent's method:

```
self.parent.request_resources(requests)
```

The parent flow and all the sibling components would also have them.

Sharing data

Sharing data between blocks (getting inputs and passing outputs) is crucial to writing simple, manageable, and independent blocks. Passing data to blocks (for them to use as 'inputs' parameters for the block's run, much like arguments for a function) can be done in one of the following methods:

- Locking resources the resources the flow locks are injected into its components' instances (note that blocks can also lock resources, but they don't propagate them up or down). E.g. if a flow locks a resource with name 'res1', then all its components would have the field 'res1' which points to the locked resource.
- Declaring outputs see TestBlock's outputs above.
- Setting initial data to the test you can set initial data to the component and its sub-components by writing:

```
class DemoFlow(TestFlow):
    common = {'field_name': 5,
         'other_field': 'abc'}
...
```

This will inject field_name=5 and other_field='abc' as fields of the flow and its components before starting its run, so the blocks would also have access to those fields. Note that you can also declare a common dict for blocks, but it's generally recommended to use default values for inputs instead.

 Using parametrize - you can specify fields for blocks or flows by calling their 'parametrize' or 'params' class method.

For example:

will create two blocks under the <code>DemoFlow</code>, one <code>DemoBlock</code> block with the default values for <code>field_name</code> and <code>other_field</code> (which can be set by defining them as class fields for the block for example, see optional inputs and fields section), and a second <code>DemoBlock</code> with <code>field_name=5</code> and <code>other_field='abc'</code> injected into the block instance (at runtime).

Regarding priorities hierarchy between the methods, it follows two rules:

- 1. For a single component, calling parametrize on it overrides the values set through common.
- 2. common and parametrize of sub-components are stronger than the values passed by containing hierarchies. E.g. common values of a flow are of lower priority than the parametrize values passed to the blocks under it.

Example

```
from rotest.core import TestBlock, BlockInput, BlockOutput
class DoSomethingBlock(TestBlock):
    """A block that does something.
```

```
Attributes:
        resource1 (object): resource the block uses.
        input2 (object): input for the block.
        optional3 (object): optional input for the block.
    mode = MODE_CRITICAL
    resource1 = BlockInput()
    input2 = BlockInput()
    optional3 = BlockInput(default=0)
   output1 = BlockOutput()
    def test_method(self):
        self.logger.info("Doing something")
        value = self.resource1.do_something(self.input2, self.optional3)
        self.output1 = value * 5 # This will be shared with siblings
class DemoFlow(TestFlow):
    resource1 = SomeResourceClass(some_limitation=LIMITATION)
    common = {'input2': INPUT_VALUE}
   blocks = (DemoBlock1,
              DemoBlock2,
              DemoBlock1,
              DoSomethingBlock.params(optional3=5),
              DoSomethingBlock,
              DemoBlock1.params (mode=MODE_FINALLY))
```

Sub-flows

A flow may contain not only test-block, but also test-flows under it. This feature can be used to wrap together blocks that tend to come together and also to create sub-procedures (if a test block is comparable to a simple function - it may have inputs and outputs and does a simple action, then a sub-flow can be considered a complex function, which invokes other simpler functions). Note that a sub-flow behaves exactly like a block, meaning, you can call parametrize on it, set a mode to it, it can't be filtered or skipped with delta, etc. This can give extra flexibility when composing flows with complex scenarios, for example:

```
Flow
|___BlockA
|__BlockB
|__BlockC
|__BlockD
```

If you want that block B will only run if block A passed, and that block D will only run if block C passed, but also to keep A and C not dependent, doing so is impossible without the usage of sub flows. But the scenario can be coded in the following manner:

```
Flow
|___SubFlow1 (mode optional)
|___BlockA (mode critical)
```

```
|___BlockB (mode critical)
|__SubFlow2 (mode optional)
|__BlockC (mode critical)
|__BlockD (mode critical)
```

Common *mistakes* when writing sub-flows:

- Flows can't declare inputs and outputs, only blocks can. They can, however, declare *mode* and *common* and be parametrized.
- Declared or imported sub-flows will be caught by the Rotest tests discoverer, than means that it will also try to run then separately. To avoid that, can either use –filter to run only specific flows or declare the sub-flows abstract using __test__ = False:

Anonymous test-flows

Sub-flows can be created on-the-spot using the 'create_flow' function, to avoid defining classes. The functions gets the following arguments:

- blocks list of the flow's components.
- name name of the flow, default value is "AnonymousTestFlow", but it's recommended to override it.
- mode mode of the new flow. Either MODE_CRITICAL, MODE_OPTIONAL or MODE_FINALLY. Default is MODE_CRITICAL.
- common dict of initial fields and values for the new flow, same as the class variable 'common', default is empty dict.

Pipes

Since blocks are meant to be generic, sometimes the naming of their outputs and inputs won't align with other (more proprietary) blocks.

Pipe is the solution to this problem. With it, you can:

- Redirect values into blocks' inputs.
- Rename blocks' outputs.
- · Adjust or transform values.

Consider the following code:

The flow above can't run, since the blocks under *DemoFlow* don't connect properly - *ValidateSomethingBlock* doesn't get its required input.

But we can redirect *input1* to *output1* using Pipe in one of the following ways:

Note that the use of common applies the pipe to all the blocks under the flow, and it overrides both *BlockInput* and *BlockOutput* instances with the given name.

Furthermore, we can manipulate values using Pipe (this can be done both to inputs and outputs):

In the example above, at the end of *DoSomethingBlock* two things would happen: * *output1* 's value will be transformed using the formula - from 5 to 6. * *output1* will change its name to *input1* before being shared.

2.3 Debugging

Rotest comes with easy ways to debug tests:

• Post run

The builtin features in Rotest help you greatly when trying to figure out what went wrong in a test.

- Logs of the tests can be found in the working directory.
- excel output handler created a summary excel file in the working directory.
- artifact output handler creates a zip of the working directory and sends it to the artifacts directory.
- save-state command line option stores the state of resources into the working directory.
- remote and db save the tests' metadata into the db, including traceback and timestamps, for future usage and research.

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- Developing and real-time debugging
 - When running tests locally, using the *ipdbugger* (--debug flag) can be a real life saver. It pops an ipdb interactive shell whenever an unexpected exception occurs (including failures) without exiting the scope of the test, giving the user full control over it.

For example, if an AttributeError has occurred, you can add the missing attribute via the interactive shell, then use *jump* or *retry* to re-run code segments. If your tests are based on Blocks and Flows methodology (see *Blocks code architecture*), you can use the *TestFlow* methods *list_blocks* and *jump_to* to control the flow of the test in the same way. E.g.

```
self.parent.list_blocks()  # Prints the hierarchy down from the parent flow self.parent.jump_to(1)  # Jumps to the beginning of the block at index 1
```

- It is also recommended to use rotest shell when debugging new code, especially when writing new *TestFlows* and *TestBlocks* (use the *shared_data* and *run_block* methods to simulate a containing TestFlow). Combining with IPython's autoreload ability, writing tests this way can be made easy and quick.

2.4 Adding Custom Output Handlers

2.4.1 Third Party Output Handlers

- · rotest_reportportal
 - Plugin to the amazing Report Portal system, that enables viewing test results and investigating them.
- · rotest-progress
 - Uses tqdm to give you two user-friendly output handlers (tested on Linuex only): full_progress which shows the general progress of the run, and progress which shows the progress of the current component and can be used with other handlers that write to the screen, e.g. logdebug.

2.4.2 How to Make Your Own Output Handler

You can make your own Output Handler, following the next two steps:

- Inheriting from rotest.core.result.handlers.abstract_handler. AbstractResultHandler, and overriding the relevant methods.
- Register the above inheriting class as an entrypoint in your setup.py file inside setup ():

• Make sure it's being installed in the environment by calling

```
python setup.py develop
```

For an example, you can refer to rotest_reportportal plugin.

2.4.3 Available Events

The available methods of an output handler:

Result handler interface.

Defines the required interface for all the result handlers.

main test

the main test instance (e.g. TestSuite instance or TestFlow instance).

Type rotest.core.abstract_test.AbstractTest

add_error (test, exception_string)

Called when an error has occurred.

Parameters

- **test** (rotest.core.abstract_test.AbstractTest) test item instance.
- **exception_string** (*str*) exception description.

add_expected_failure (test, exception_string)

Called when an expected failure/error occurred.

Parameters

- test (rotest.core.abstract_test.AbstractTest) test item instance.
- exception_string(str) exception description.

add_failure (test, exception_string)

Called when an error has occurred.

Parameters

- **test** (rotest.core.abstract_test.AbstractTest) **test** item instance.
- **exception_string** (str) exception description.

add_info(test, msg)

Called when a test registers a success message.

Parameters

- **test** (rotest.core.abstract_test.AbstractTest) test item instance.
- msg (str) success message.

add_skip(test, reason)

Called when a test is skipped.

Parameters

- test (rotest.core.abstract_test.AbstractTest) test item instance.
- **reason** (*str*) reason for skipping the test.

add success (test)

Called when a test has completed successfully.

Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.

add unexpected success (test)

Called when a test was expected to fail, but succeed.

Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.

print_errors (tests_run, errors, skipped, failures, expected_failures, unexpected_successes)
Called by TestRunner after test run.

Parameters

- tests_run (number) count of tests that has been run.
- errors (list) error tests details list.
- **skipped** (*list*) skipped tests details list.
- **failures** (*list*) failed tests details list.
- **expected_failures** (list) expected-to-fail tests details list.
- unexpected_successes (list) unexpected successes tests details list.

setup_finished(test)

Called when the given test finished setting up.

Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.

should_skip(test)

Check if the test should be skipped.

Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.

Returns skip reason if the test should be skipped, None otherwise.

Return type str

start_composite(test)

Called when the given TestSuite is about to be run.

Parameters test (rotest.core.suite.TestSuite) - test item instance.

start_teardown (test)

Called when the given test is starting its teardown.

Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.

start test(test)

Called when the given test is about to be run.

Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.

start_test_run()

Called once before any tests are executed.

stop_composite (test)

Called when the given TestSuite has been run.

Parameters test (rotest.core.suite.TestSuite) – test item instance.

stop test(test)

Called when the given test has been run.

```
Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.
```

```
stop_test_run()
```

Called once after all tests are executed.

```
update_resources (test)
```

Called once after locking the tests resources.

Parameters test (rotest.core.abstract_test.AbstractTest) - test item instance.

2.5 Test Monitors

2.5.1 Purpose

Monitors are custom output handlers that are meant to give further validation of tests in runtime, or save extra information about the tests.

The features of monitors:

- They can be applied or dropped as easily as adding a new output handler to the list.
- They enable extending sets of tests with additional validations without altering their code.
- They can run in the background (in another thread).

A classic example is monitoring CPU usage during tests, or a resource's log file.

2.5.2 Writing A Monitor

There are two monitor classes which you can inherit from:

```
class rotest.core.result.monitor.monitor.AbstractMonitor(*args, **kwargs)
    Abstract monitor class.
```

CYCLE

sleep time in seconds between monitor runs.

Type number

SINGLE FAILURE

whether to continue running the monitor after it had failed or not.

Type bool

Note: When running in multiprocess, regular output handlers will be used by the main process, and the monitors will be run by each worker, since they use tests' attributes (resources, for example) that aren't available in the main process.

fail_test (test, message)

Add a monitor failure to the test without stopping it.

Parameters

- test (object) test item instance.
- message (str) failure message.

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```
run monitor(test)
```

The monitor main procedure.

Abstract cyclic monitor that depends on a resource to run.

This class extends the AbstractMonitor behavior and also waits for the resource to be ready for work before calling *run_monitor*.

RESOURCE NAME

expected field name of the resource in the test.

```
Type str
```

There are two types of monitors:

• Monitors that only react to test events, e.g. taking a screen-shot on error.

Since monitors inherit from AbstractResultHandler, you can react to any test event by overriding the appropriate method.

See Available Events for a list of events.

Each of those event methods gets the test instance as the first parameter, through which you can access its fields (test.<resource>, test.config, test.work_dir, etc.)

• Monitors that run in the background and periodically save data or run a validation, like the above suggested CPU usage monitor.

To create such a monitor, simply override the class field CYCLE and the method run_monitor.

Again, the run_monitor method (which is called periodically after *setUp* and until *tearDown*) gets the test instance as a parameter, through which you can get what you need.

Note that the monitor thread is created only for upper tests, i.e. TestCases or topmost TestFlows.

Remember that you might need to use some synchronization mechanism since you're running in a different thread yet using the test's own resources.

Use the method fail_test to add monitor failures to your tests in the background, e.g.

```
self.fail_test(test, "Reached 100% CPU usage")
```

Note that when using TestBlocks and TestFlows, you might want to limit your monitor events to only be applied on main tests and not sub-components (run_monitor already behaves that way by default). For your convenience, you can use the following decorators on the overridden event methods to limit their activity:

```
rotest.core.result.monitor.monitor.skip_if_case (func)
    Avoid running the decorated method if the test is a TestCase.

rotest.core.result.monitor.monitor.skip_if_flow (func)
    Avoid running the decorated method if the test is a TestFlow.

rotest.core.result.monitor.monitor.skip_if_block (func)
    Avoid running the decorated method if the test is a TestBlock.

rotest.core.result.monitor.monitor.skip_if_not_main (func)
    Avoid running the method if the test is a TestBlock or sub-flow.

rotest.core.result.monitor.monitor.require_attr(resource_type)
    Avoid running the decorated method if the test lacks an attribute.
```

Parameters resource_type (str) – name of the attribute to search.

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